



March 2012
Agenda for the Meeting of the
Imperial Estates General
(Revised)

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GENERAL MEETING INFORMATION

for the March 2012 Imperial Estates Meeting

Date and Time:

Friday, March 16, Presidential Suite throughout the evening

Saturday, March 17, main meeting room 9am to 5pm, followed by banquet at 6pm

Sunday, March 18, main meeting room 9am to 5pm

Location:

Red Lion

1021 NE Grand Avenue Portland, Oregon 97232

503-235-2100 (please call the hotel only--NOT any 800 numbers or on-line)

Let them know you're with the Adrian Empire for rate and block booking.

Room Cost:

\$69.00 + 12.5% tax (Book as soon as possible.)

Flat rate for either King (2 people) or 2 Queens (up to 4)

Hotel Parking:

\$12.00 per car parking overnight. (NO day fee for just the meeting)

Airport:

Portland International Airport (PDX)

Local Transportation:

Max Airport Light Rail (train) runs from the Airport to the hotel for \$2.50 for an all zone pass. The hotel will refund this when you check in. Just present your receipt. You will need to be on the Red line train. The hotel also sits in the Free zone so if members want to go downtown they can travel for free.

Restaurant info:

The hotel has one but it is only open for breakfast and dinner (they do offer room service as well). Others in the area. Denny's, Red Robin, Burgerville, Subway, Wendy's, McDonald's, Starbucks, these would be the quick ones for a lunch.

Site Autocrats:

Gina (Dame Felicia) felicia_thebold@yahoo.com

Paul (Sir Dorn) Sir_Dorn@yahoo.com

We can be reached at 503-283-4669

Authority: Article VI.E.4.. Meeting Date, March

The Imperial Estates General shall meet in March of every year, at which time they shall conduct appropriate business including but not limited to:

- Evaluation of the success or failure of the previous Imperial Crown's term of office as well as any prior terms of office not yet evaluated, irrespective of the length of such terms of office. (The Imperial Estates General shall have the right to table consideration of any Imperial term of office.)

Disqualification: Article VI.E.6

Members entitled to a seat by virtue of rank or office whose dues are not current, are under judicial ban, or have not attended at least (2) official events in any chapter within the previous six (6) months will be denied a seat.

The membership entitled to vote at a meeting of a given body is fixed as of the summoning of the meeting. It may not be subsequently altered by any means (including expiration of dues, non-participation formation of a new Estates or change in Estate held by a given member) until the meeting is concluded with these exceptions:

- Resignation of a given member
- Judicial Ban
- Creation of a greater estate that does not reduce another greater estate below minimum membership (subject to 2/3 approval of the Estates to waive notice and seat the Estate.)

The Crown, if available, will convene the summoned Estates at the appointed time and place and the meeting will be presided over by the Chancellor, if available

Requirement for Written Proxies. (Ratified November, 2010)

Emailed written proxies must be received by the Imperial Chancellery Office by Friday evening prior the Imperial Estates Meeting, and/or presented to the Imperial Chancellor at Roll Call. If a proxy is not presented to the Chancellery Office by the end of Roll Call, the vote will not be counted.

AGENDA

I. CALL TO ORDER

II. ROLL CALL

- Seating of qualified members
- Petitions to waive as per Article VI.E.6. Disqualifications
- Written Proxy requirement

III. APPROVAL OF MINUTES

- Approval of the Minutes of the November 2011 Imperial Estates Meeting

IV. REPORTS (*Ministers reports to be posted by Feb 16*)

Executive:

- Crown
- President and Board of Directors

Ministers:

- Steward
- Chancery
- Rolls
- Sovereign of Arms
- Joust and War
- Arts and Sciences
- Archery
- Physics
- Office of Publishing (includes Imperial Webmaster, Chronicler, etc.)
- Other Officers

V. CROWN BUSINESS

CRB1. Charter Amendments (*Note: only Kingdom Charters are IEW, all others are Crown Writ*)

A. (Out of Order: Yorks numbers have reached 106)

The following Chapter to be reduced due to lack of members:

York, Archduchy (requires majority to take from table, 2/3 to approve)

B. The following Chapters to be elevated in status:

No elevations at this time.

C. Archduchy of Castilles renamed Castellon de Lyon (no action required)

CRB2. Imperial Bid Due Dates

(30 days prior to required announcement dates)

Amend Imperial Estates Writ 21, Section D.

(Requires majority to take from table, majority to approve)

Imperial Estates Meeting--March--Bid due no later than the first weekend in December

Imperial Estates Meeting--July--Bid due no later than the second weekend in April

Imperial Estates Meeting--November--Bid due no later than the first weekend in October

Banner War--May--Bid due no later than February 1st

Imperial Crown War--September--Bid due no later than May 1st

All bids must be submitted to the Imperial Crowns and/or publicly on the Adria Imperial Estates e-group.

Commentary: This allows 30 days for the Imperial Crowns, the Imperial Steward and the autocrat to work out any details, sign contracts and pay for sites.

Announcement of events and site locations (Already set in law per Lex Adria)

Imperial Estates Meeting – March – must be announced by first weekend in January

Imperial Estates Meeting – July - must be announced by second weekend in May

Imperial Estates Meeting – November - must be announced by first weekend in September

Imperial Banner/Civil War – May - must be announced by March 1st

Imperial Crown War – September - must be announced by June 1st

NOTE: This proposal came from the previous Crowns, We believe this is a matter of policy not law and recommend a “no” vote.

CRB3. *(TIMs have not adopted this item and recommend moving it to Old Business)*

Imperial War Sites, Amend Lex Adria, Article XVI B 1

(Requires majority to take from table, 2/3rds majority to approve)

Option A. To remove the following in the Lex Adria, Article XVI B 1:

iii. The sites of the Imperial Crown War shall be in Chartered Subdivisions other than that in which the Imperial Crown resides. (Featherly Park and Prado Park in Yorba Linda, California shall be exceptions to this requirement.)

Option B. Add the word “contender” after the Imperial Crown:

iii. The sites of the Imperial Crown War shall be in Chartered Subdivisions other than that in which the Imperial Crown Contender resides. (Featherly Park and Prado Park in Yorba Linda, California shall be exceptions to this requirement.)

Option C. Add as another exception Quiet Waters Park in Florida

Option D. Change exceptions to allow for one site in each region to be used as a backup in case no other bids are received.

CRB4. *(TIMs have not adopted this item and recommend moving it to Old Business)*

Records Storage and Maintenance

(Requires majority to take from table, majority to approve as IEW)

Item A. Identification and approval for one storage site for all Adrian Records.

Item B. The creation of a new position for the Empire, Imperial Minister of Archives.

The minister's responsibility would be for the upkeep/scanning and maintenance of all records for each reign.

Establish a date of completion for each reign.

Option 1) The Archiver has to have all records from the previous reign scanned and saved before the March Imperial Estates Meeting when the Retirement Titles are voted.

Option 2) The Archiver has to have all records from the previous reign scanned and saved before the Annual Reporting has to be done in July.

Commentary: With the Scanning Project, there is no need to be transferring the paper records from one location to another. The records have been scanned into PDF files and saved to the Empire's portable hard drive, and sets of disks have been made. Disks can be sent to whoever needs (Imperial Crowns, Imperial Ministers, etc) or requests them. It's the exact same information that is on the paper. Original records are safe, confined, but all information is still transportable and available upon request. This saves the Empire thousands of dollars shipping all the boxes.

Item C. Identify who is responsible for the upkeep and maintenance of the Imperial chattel goods and assign and approve a storage site(s) for all Adrian chattel goods.

CRB5. (was CRB7) Associate Memberships Review (Boy and Girl Scouts)
(Out of Order: Referred to author for rewrite and resubmission, not received)

Counterproposal: Amend Bylaws Article IV E Discount Membership
(Requires 2/3rds to approve)

Include members of approved organizations at:

Option 1--the \$5 discount, or

Option 2--\$15

Note: TIMs offer this counterproposal which arose from Nov. debate

CRB6. Review of ICW1

“Imperial Estates Voting Rosters Reporting Requirements”

(Requires a motion to review, majority to approve. Note: ICW is effective or the reign unless the Estates review it, if approved it becomes IEW, if it fails it is repealed.)

I. Reporting

A. The Chancellor of each Chapter, of the Empire (Kingdom, Archduchy, Duchy, Shire), shall provide a roster, of their eligible voting members for the upcoming Imperial Estates Meeting, to the Imperial Chancellor, 30 calendar days before the Imperial Estates Meeting for verification.

B. The Imperial Chancellor shall verify eligibility of any members in question with the assistance of the Imperial Ministries of Justice, Rolls, and Steward.

II. Eligibility

Eligible estate holders, as provided by law, are:

A. current dues paid members under no impediment (Judicial Ban or a vote granted by conversion which has not yet vested, which requires one year);

B. who have attended at least two events within the six months prior to the summoning of the meeting, which is 60 days prior to the meeting;

continued

C. who hold an Imperial vote,

1. The Imperial Estate (Emperor/Empress),
2. Estates Royal (King/Queen, Prince/Princess, Archduke/Archduchess, Duke/Duchess, Viceroy/Vicerine* Note Viceroy/Vicerine are not members of the Estates Royal, but they represent the Imperial Crown),
3. Estates Major (Lord/Lady Protector, Count/Countess Royal, Marquis/Marquessa, Founder, and Third-Level Knight), and
4. the two senior Estates Minor (Count/Countess, Baron/Baroness, Second-Level Knight, Household Lord/Lady),
 - a. these shall be the largest, oldest, landed estates (County, Barony, House), unless the chapter has adopted a law with a different formulation,
 - b. a Shire of at least 5 members but no Estates Minor, shall have one vote carried by the Viceroy/Vicerine.

III. Rosters

The Chapter's Imperial Voting Roster shall contain the following information: each voting member's mundane name, persona name, Imperial vote held, and any two events attended within the qualifying period appearing on the Imperial Rolls database.

IV. Petition for Waiver

Any member who became eligible after the Estates were frozen, for whom two qualified events are not shown on the Imperial database, or who is otherwise not qualified, may petition the Imperial Estates to be seated.

TIMs Sir Thomas and Dame Etaine

CRB7. Review of ICW2 “Concerning Self-dealing”

(Requires a motion to review, majority to approve. Note: ICW is effective for the reign unless the Estates review it, if approved it becomes IEW, if it fails it is repealed.)

Be it known, here and now, that We, the Imperial Crowns, decree that NO Adrian Crown, Steward, nor custodian of chattel shall sell that chattel to themselves, their families, or any close relation. Furthermore, all chattels no longer needed MUST be sold at a fair market value. Also, any reimbursement to a member for physical goods makes those goods or anything produced from those goods property of the Empire. Anyone who violates this order from this point forward should expect consequences.

For those who may have already done this we are declaring a 30 day general amnesty. Provided that during this period an honest attempt to reverse these transactions or to set up methods to undo the damages is made, We will declare their incidences closed without punitive actions.

TIMs Sir Thomas and Dame Etaine

CRB8. Amend Manual for the Office of Rolls & Lists (reduce posting time)
(Requires majority to approve)

I. The Office of Rolls and Lists C. Standard flow of information, Bullets 5, 6, and 7:

- Once a month, within [30] 15 days of the last event in that calendar month, the local Office of Rolls and Lists sends the original sign-in forms for the previous month to the Imperial Office of Rolls and Lists. The local Office should keep copies and is encouraged to do so, if more time is needed to address actual problems the Imperial Rolls Minister shall be notified and told why. See V.A.2. Physical Reporting (Sending in the Paperwork) on page 18.
- The Imperial Office of Rolls and Lists reviews the paperwork, handles questions that arise from the paperwork, compares the paperwork to the information in the Imperial Database, and verifies the entry of each event in the Imperial Database within [90] 30 days, if more time is needed to address actual problems the local Rolls Minister shall be notified and told why.
- The Imperial Office of Rolls and Lists is also responsible for paperwork resulting from Imperial Events and for entry of the event into the Imperial Database within [60] 30 days, if more time is needed to address actual problems the Imperial event autocrat shall be notified and told why.

Comment: I want to change the amount of time from 30 days to 15 for local reporting and to 30 days for Imperial recording. No more time than that is needed to look the events over and approve them. 90 days to post the events coming from the Chapters and 60 days to post the events coming from the Imperial Events is much more time than needed. 30 days is plenty of time to get those posted. If there are problems with the events, it could take a little longer for the Rolls Minister to get an answer back, but the local Rolls minister or Imperial event autocrat should know why it hadn't been posted yet.

TIM Dame Etaine and Sir Thomas

VI. CHANCERY BUSINESS

CH1. Judicial Decisions (*No report received*)

CH2. Ratify Past Civil Courts (*No report received*)

CH3. Define Startup Expenses, Amend unlisted IEW? (adopted July 2008)
“Establishing Restricted Fund for Startup Expenses”
(*No report received, awaiting legal counsel and previous Chancellor’s clarification*)

CH4. Amend Budget (as per Budget actuals) of previous reign (*requires majority*)

CH5. Evaluation of the success or failure of the previous Imperial Crown’s term of office (*requires majority*)

CH6. Modify ICW2: Recommend Adria research and adopt the IRS conflict of interest standard (*requires majority*)

VII. OLD BUSINESS

OB1. (was OB4) Amend Lex Adria to Adopt IEW

“Fee sharing between Empire and Chapters”

(Requires majority to take from table, majority to approve as rewritten)

At the conclusion of the fiscal year, those funds not encumbered either by the approved budget or any other action of the Estates, shall be divided per capita to the chapters of the Empire.

Explanation: Due to Adria's financial stability, our insurance savings, and the increased local costs of providing services, it is time to restore fee sharing between the Empire and Chapters. We do not want to ask for an increase in membership fees at this time, merely restore a portion to the chapters which provide many member services.

Author: HRM Sir William Baine

Co-Sponsors: HG Dame Bella, CR; HG Sir Gregor, CR

VIII. NEW BUSINESS

NB1. Amend Conversions, adopt as IEW

(requires 2/3rds to consider, majority to approve)

Conversion requests are to be submitted within 6 months of paying membership. Once processed, the results do not take effect until one year after the membership was first paid. Limit one such submission per person.

Author: Felicia "The Bold" das Schwarz Brause, Knight Premiere

Co-Sponsors: HIM Dame Etaine Llywelyn, Knight Premiere

Sir Dorn das Schwarz Brause, Knight Premiere

NB2. Amend Missile Weapons Manual, II.D. Arrows

(Requires 2/3rds to consider, majority to approve)

All arrows, measured from inner depth of nock, running length of shaft (before arrow head) to measure approximately 1" (one inch) longer than full length of archer's draw length, measured to the back of arrow rest, or back of shelf on grip of bow"

Explanation: to reduce the risk of overdrawing.

Author: Gabelotto Mizak Perado, KM, Imperial Deputy Minister Joust & War

Sponsors: Chevalier Gabriele Silverhand, KPr

Sir William Baine, CR

NB3 Amend Lex Adria Article V.E. Sponsorship Requirements to limit the number of Additional point bearing Imperial Events
(requires 2/3rds to consider, 2/3rds to approve)

Currently not limited, this amendment would limit the number of Additional point bearing Imperial Events in one reign to:

- Option a: 4
- Option b: 6
- Option c: 8
- Option d: 12

Commentary: It has come to my attention that there is no upper limit to the number of additional EPs a Imperial Crown can grant. Theoretically a Crown can grant as many additional points as they seem fit. Now while I would agree this is good for promotion of Adrian, I would also be concerned an abuse of pumping out 2nd and 3rd level knights to rapidly can arise. Therefore, I would ask that the Imperial Estates limit the total number an Imperial Crown can grant in a years time.

Author: Lord Wright, Prince
Co-Sponsors: Sir William Baine, CR

NB4 Corrections to the Combat Manual by Section, see Addendum A
(Requires 2/3rds to consider, majority to approve)

These are administrative corrections and typo fixes. There are no rule changes in this proposal. Those will be contained in a separate proposal.

Author: Sir Arion Hirsch von Schutzhundheim, Knight Champion
Co-sponsor: Sir Karl von Rothenburg, Knight Champion
Co-sponsor: Sir Dietrich Von Holstein, KCh, Deputy Imperial Minister of War & Joust

NB5. Corrections to the Marshals Manual by Section, see Addendum B
(Requires 2/3rds to consider, majority to approve)

These are administrative corrections and typo fixes. There are no rule changes in this proposal. Those will be contained in a separate proposal.

Author: Sir Arion Hirsch von Schutzhundheim, Knight Champion
Co-sponsor: Sir Karl von Rothenburg, Knight Champion
Co-sponsor: Sir Dietrich Von Holstein, KCh, Deputy Imperial Minister of War & Joust

NB6. Rule Changes for the Combat Manual by Section, see Addendum C
(Requires 2/3rds to consider, majority to approve)(Requires 2/3rds to consider, majority to approve)

Author: Sir Arion Hirsch von Schutzhundheim, Knight Champion
Co-sponsor: Sir Karl von Rothenburg, Knight Champion
Co-sponsor: Sir Dietrich Von Holstein, KCh, Deputy Imperial Minister of War & Joust

NB7. Rule Changes for the Marshals Manual by Section, see Addendum D
(Requires 2/3rds to consider, majority to approve)

Author: Sir Arion Hirsch von Schutzhundheim, Knight Champion

Co-sponsor: Sir Karl von Rothenburg, Knight Champion

Co-sponsor: Sir Dietrich Von Holstein, KCh, Deputy Imperial Minister of War & Joust

NB8. Amend Lex Adria, Proposal: War Points for Ministry, see Addendum E
(Requires 2/3rds to consider, 2/3rds to approve)

Commentary by the Author: Ministry participation points are awarded for service to the Empire/Chapter that allows the Empire/Chapter to function, for events to “happen”, for members to be able to participate in their chosen disciplines, and for the members to be able to have a say in the operation and administration of the Empire/Chapter. Without the ministers, the Empire/Chapter could not function and there would be no events or activities of any kind. Yet, when it comes to choosing who will be the next Crown, choosing the persons responsible to whom they must report and whose policies they will be enforcing and abiding by, as a minister, they are currently not permitted a voice. This proposal would allow the ministers at the war to have a voice in the outcome of the war without showing bias in their activities.

This was (unofficially) play-tested for functionality only during an uncontested war in Albion and it was determined that it “worked” (was understandable and do-able) and did not significantly increase the amount of work done or time required by anyone.

Author: Sir Gregor Pent Graf von Schongau (Count Royal)

Co-Sponsors: HH Dame Shahara, K3

HH Sir Jehann, K3

HG Sir Coda Drachensohn von Ramstein, Count Royal, K3

Sir Robert LeCroix, Marquis

NB9 Amend Bylaws Article III to replace Imperial Crown with a 2/3rds vote of the panel to revoke, deny, or suspend membership
(Requires 2/3rds to consider, 2/3rds to approve)

Article III A.2

Membership in the Adrian Empire may be revoked [by the Imperial Crown] by a 2/3 vote of the panel . . .(maintain a.b.c.d. as written)

Article III A 3 -Change “Imperial Crown” to “2/3rds vote of the panel”

Article III A 4 - Change “Imperial Crown” to “2/3rds vote of panel”

Replace Article III A 4.b with: “Upon notification of the above (a.), the President of the BoD shall create a Case Number and convene a special panel composed of the Vice President, the Crown(s) of the member's chartered subdivision, and two BoD representatives of the Region to review the issue at hand through conclusion. If the region is only represented by one BoD member, the President may select the second representative from the BoD. It is recommended that the membership of the panel stay intact through the review, decision, and possible appeal to the Imperial Estates.

Article III A 4 Delete: c, d, e, and f.

continued

Article III A 4 g Change “Imperial Crown” to “2/3rds vote of panel” and replace “shall” with “must”

Article III 5 - Members Rights Add: Should the member choose to appeal to the Imperial Estates, only the Case Number is to be used for reference. When the item is brought forth to the Imperial Estates, all those who are not Imperial Estates Holders (all non voters) will be asked to leave the meeting during the discussion and vote if called for.

Comments: November 2009 a member issue was brought forth to the Board of Directors. The issue has been a constant discussion in 6 Imperial Estates Agendas through two Imperial Reigns. The member's mundane name was not used in the BoD meeting but was mentioned in the following 6 Imperial Estates Agenda's. As such, the member's name is forever in the internet search and cloud storage. Adria should always attempt to avoid negative comments that could ultimately be found to be in error. Adria should always attempt to protect the privacy of all parties involved listed withing the Case Number, both the charged member and the victims. It is imperative to remember, following the decision of the Imperial Estates March 2010, the Imperial Estates is liable for the actions of the Adrian Empire, Estates Holders and Imperial Crowns. The Imperial Crowns change yearly, many times member issues go beyond a single reign. Most of the time when issues are delegated to the sole discretion of the Imperial Estates, the issues are not resolved timely and go through more than one reign.

Author: HG Dame Marion Leal Durius, CR
Co-sponsors: HG Dame Margarita, CR
Ritter Dietrich Von Lubeck, KCh

IX. DISCUSSION

D1. Independent Judicial Council (an alternative Judicial Procedure)

Each year (probably at the Nov IEM) we will elect a board of five members.
Each member must be a second level knight, 18+ years of age, and from seperate subdivisions.
Anyone may serve multiple terms, but not consecutive terms
Any case referred to the Imperial Minister of Justice may be heard by the board if requested by the accused instead of going through the normal process.
The decision of this board may only be appealed to the Imperial Estates.
I envision this board meeting electronically so they can expedite cases.

TIMs Sir Thomas and Dame Etaine

D2. We are not doing enough to support and maintain the Shires, we have lost too many new Shires, what can we do help them?

TIMs Sir Thomas and Dame Etaine

D3. Discuss changing the requirements for Advancement as an Archer

Modify Continuing Crown Writ #2 Missile Weapons Manual I.B as follows:

There are two levels of competition in archery tournament. The Bowmans list is for those who are just beginning. The Huntsmans list is for those who are more advanced. Refer to the Bylaws of the Adrian Empire to review the requirements for advancement to the Huntsmans list. There is no minimum number of archers required to receive a participation point for an archery tournament, however, there is a minimum of four (4) archers required per list for the winner of the list to receive a tournament win point.

Alternatively, shooting for a list win point may be as follows:

- I. **An end will consist of two (2) or more non-timed rounds of six (6) arrows fired at 20 yards.**
- II. **The standard 60cm FITA target will be used. If the 60cm is not available an accurate facsimile may be used.**
- III. **Targets will be scored using the standard 10 point scale:**
 1. **the outer white circle: 1**
 2. **the inner white circle: 2**
 3. **the outer black circle: 3**
 4. **the inner black circle: 4**
 5. **the outer blue circle: 5**
 6. **the inner blue circle: 6**
 7. **the outer red circle: 7**
 8. **the inner red circle: 8**
 9. **the outer yellow circle: 9**
 10. **the inner yellow circle: 10**
- IV. **Tournament win points for advancement shall be awarded as follows:**
 1. **A minimum score of 25 (per round average) shall be required for a Bowman's List win.**
 2. **A minimum score of 36 (per round average) shall be required for a Huntsman's List win.**
 3. **A minimum score of 42 (per round average) shall be required for a Huntsman's List win to be counted towards Knight Forester.**
 4. **A minimum score of 48 (per round average) shall be required for a Huntsman's List win to be counted towards Knight Warden.**
- V. **When qualifying for a list win point in this fashion, there is no minimum number of participants required and there is neither a minimum nor maximum number of win points possible, but all scores must be witnessed by at least 3 persons: the range master, the archer, and an observer.**
- VI. **In any given month, either method may be used but not both in any one chapter.**

Requirements for advancement in rank as an archer are detailed in the Adrian Bylaws.

**Commentary: Archery can be judged and scored objectively. Advancement should be based on the skill and ability of the individual, not the quality of the competition. Like the Arts and unlike Combat, improvement in archery comes from personal, individual training, not competition with others. This proposal will set objective standards that all archers must meet to advance, regardless of whom they might be competing against. It also allows small and new subdivisions*

to develop archery as they would not need 4 or more bowmen for one of them to advance to huntsman, or four or more huntsmen/knights for one of them to advance. Because archery can be scored objectively, there is no reason to require an archer to be able to outshoot another to "prove their worthiness". The current system requires a Huntsman in some tournaments to best a Knight Warden or other highly qualified and experienced archer, whereas in other tournaments, a Huntsman need only best other "novice" Huntsmen to advance. Thus the first Huntsman may need to score 50 points with 6 arrows to get a list win to become a Knight Archer but the second may only need to score 27. This results in a system of advancement that is fluid, arbitrary, and capricious. If these scores (25, 36, 42 and 48) seem too low, the author has no objection to increasing them to the current average score at which list wins are currently being won.

The "integrity of the list" is maintained by setting true standards that must be met and by acknowledging the Tournament Winner in addition to or instead of those who have merely gotten their respective list wins. This also allows for novelty tournaments to be held without affecting the quality of the list wins.

Author: Sir Gregor Pent Graf von Schongau
Co-Sponsor: HG Sir Robert LeCroix

X. NEXT MEETING: of the Imperial Estates General

Meeting dates: July 21-22, 2012

Location: Arizona Charlie's, 4575 Boulder Hwy, Las Vegas, NV

XI. ADJOURNMENT

Addendum A

Corrections to the Combat Manual by Section

Author: Sir Arion Hirsch von Schutzhundheim, Knight Champion

Co-sponsor: Sir Karl von Rothenburg, Knight Champion

Co-sponsor: Sir Dietrich Von Holstein, Knight Champion, Deputy Imperial Minister of War & Joust

These are administrative corrections and typo fixes. There are no rule changes in this proposal. Those will be contained in a separate proposal.

Updates to the Combat Manual by section:

Text to be removed or added will be underlined.

Reasons for edits, when required, will be *in italics*.

Preface: Remove completely as obsolete.

General Rules and Requirements:

B:

Old text:

All combatants must sign a waiver of liability at the beginning of an event prior to participating in combat.

New text:

All combatants must sign a waiver of liability at the beginning of each event prior to participating in combat.

C:

Remove sentence "An authorized marshal shall then inspect...

This sentence is not necessary as it is restated later in the manual.

D:

Remove 's' from "Armored: 16 years of ages"

E.7.

Old Text:

Swinging blindly or flailing while falling are unsafe behaviors that will cause the combatant to be warned or dismissed as the marshal determines.

New Text:

Swinging blindly or flailing while falling are unsafe behaviors that will cause the combatant to be warned or dismissed as the marshal sees fit.

E.8.

Add clarification to the end of the sentence:

In a war, a combatant has the option of demanding his opponent's surrender, calling their opponent dead at weapon-point by declaring: "Dead on the ground"

E.13.

Add text to sentence:

The act of catching the edge of an opponents weapon or shield with your shield to move it out of position is also allowed.

E.15.

Old text:

Marshals may prohibit unsafe or unrealistic weapons or conduct from a combatant.

New text:

Marshals shall prohibit unsafe weapons or conduct from a combatant on the field.

Marshals may prohibit unrealistic weapons or conduct as well.

F.2.

Update reference:

Old text:

See also Section I.G.13 General Rules, Shield Use.

New Text:

See also Section I.E.13 General Rules, Shield Use.

F.2.

Update reference:

Old text:

Both combatants must be on the Knight's list and agree to do so prior to combat within the constraints Article I.E.8. for excessive force.

New Text:

Both combatants must be on the Knight's list and agree to do so prior to combat within the constraints of Article I.E.10. for excessive force.

F.4.

Remove this as a separate paragraph. It belongs under the previous paragraph. Update the sentence to read:

Grappling is allowed and includes ...

Renumber paragraphs 5-7 to be paragraphs 4-6.

G.

Insert as section 2:

Rules of engagement

- If a combatant is in a line of combatants facing another line of combatants, he is engaged with all combatants in the opposing line. Therefore, anyone can attack anyone in the other line even if they are not looking in the attackers' direction.
- If a combatant engages another combatant, those two combatants remain engaged until they are no longer within weapons reach of each other. Therefore, a combatant cannot engage someone, then turn their back and not expect to be hit. If a combatant manages to run, back to his opponent, out of weapons reach, the normal rules for killing from behind come into effect if the attacker then catches up with the fleeing combatant.
- Combatants engaged in a discussion or taking instruction from a marshal during the battle should not be forced to accept blows received while distracted by the marshal. So if the combatant you are talking to gets struck, allow him to continue fighting and explain why to his attacker if necessary.

This was moved from the Marshals Manual to here because it is necessary for the combatants to be familiar with it.

G.7.

Strike first sentence:

Large Missiles launched from siege engines are currently in the experimental stage...

Old text:

In areas approved for siege engine playtest, rocks;...

New Text:

Simulated rocks...

After ""Rocks" cannot be blocked with shields. "

Add:

Any combatant hit by a rock on any part of the body or shield is considered killed. All blows delivered by a rock (even deflected ones) are considered lethal until the rock stops moving.

Remove:

Any combatant hit by a rock on any part of the body or shield is considered killed.

Also remove:

All blows delivered by a rock(even deflected ones) are considered lethal until the rock stops moving.

H.2.

Original text:

Simultaneous is defined as having both blows already started by the time the first blow lands"

Add to the end of that sentence: and landing within about ¼ second.

This is a general guideline added for clarity.

H.6.

After the text: "and then let go of the pole with the forward hand while thrusting"

Add or slashing

Heading:

Armed Combat Types, Levels & Types

Should be:

Combat Types, Levels & Styles

I.1.c.

Current text:

Rapier / Cut-and-Thrust Buckler (war or tourney)

- Round: 18 inches diameter for Rapier and 24 inches for C&T.
- Square: 16 inches for Rapier and 20 inches for C&T

New text:

Buckler (war or tourney)

- Round: maximum 18 inches diameter for Rapier and 24 inches for C&T or Armored.
- Square: maximum 16 inches for Rapier and 20 inches for C&T or Armored

II.A.2

Current Text:

C&T-type combat is:

Considered a knights list weapon
May only be used where both combatants agree to do so
May only be used in a one-on-one type list (including champion battles at wars)
May not be used against Rapier bladed rapiers (in melee or anywhere else)

Updated Text:

C&T-type combat is:

Considered a Knightly combat form

May only be used in a one-on-one type list (including champion battles at wars)

May not be used against Rapier Combat weapons (in melee or anywhere else)

A.3.

Old text:

...considered a knightly...

New Text:

...considered a Knightly...

III.A.1.

Remove text:

Rigid material can be of any inflexible material that can withstand a sharp impact without shattering

such as:

• 18-gauge stainless steel

• T6 aluminum

• High impact plastic

Semi-rigid material can be any somewhat flexible material such as:

• 6 oz. leather

• Several layers of quilted, heavy canvas

Add text:

If "or equivalent" is not stated for that item, then none are allowed. See Appendix C for the list of equivalents.

A.3.

Old Heading:

Approved Weapons

New Heading:

Approved Armor and Weapons

D.

Add text:

All references to "steel" indicate mild steel unless otherwise stated.

E.2,3,4,6.

Remove Equivalents section

Add "Note: See Equivalents Table in Appendix C"

E.6.

Add text after second sentence:

“Finger” gauntlets that do not wrap around each finger are highly discouraged as they provide insufficient protection from crushing blows to the fingers.

Table for Appendix C: (Contributed by Sir Salvatore)

I.

	Mild Steel	Stainless Steel	Alum 6061-T6	Titanium	
Gauge	Thickness Inches	Equivalent Thickness	Equivalent Thickness	Equivalent Thickness	
18	0.048	0.034"	20	0.061"	0.022"
16	0.060	0.043"	18	0.076"	0.027"
14	0.075	0.053"	16	0.095"	0.034"

Addendum B

Corrections to the *Marshals Manual* by Section

Author: Sir Arion Hirsch von Schutzhundheim, Knight Champion
Co-sponsor: Sir Karl von Rothenburg, Knight Champion
Co-sponsor: Sir Dietrich Von Holstein, Knight Champion, Deputy Imperial Minister of War & Joust

These are administrative corrections and typo fixes. There are no rule changes in this proposal. Those will be contained in a separate proposal.

Corrections to the *Marshals Manual* by section:
Text to be removed or added will be underlined.
Reasons for edits, when required, will be *in italics*.

Preface: Remove everything after the first sentence.

I.B.

Remove (formerly the Archery Manual)

Remove (formerly the Arrow Construction Guide)

Add bullet to "A marshal in the Empire of Adria is expected to be able to know how to:"
Section:

Qualify a combatant

II.B.1.c.

Replace Renaissance with Rapier Combat

IIB.1.d.

Replace i.e. with e.g.

III.C.1.

Add sentence at the end.

Blows that occur within ¼ of a second of one another can be deemed simultaneous.

I.C.5.

Move "Excessive Force" and "Loss of Temper" bullets to end of WAR section

IV.A.2.

Insert one of which may be a Safety marshal.

After:

Each list field must be manned by at least two (2) marshals,

IV.A.4.

Remove this entry.

This is dealt with in the Rolls manual and by Bylaw.

IV.B.4.

Remove this entry.

IV.B.5.

Insert

etc.

after “Examine the inside of the field for gopher holes or sprinkler heads, “

IV.C.6.

Add to end the sentence:

Adria-legal pole-arms less than 8’ may also be used.

IV.C.9.

Remove the entry.

IV.C.10.

Replace Pug Dungfist with William Waddle

Can we please have a little class?

IV.C.12.

Remove line:

Confirm that both combatants are ready to begin

(1) Redundant

V.A.2.

Insert as Safety Marshals

After:

Non-combatants who are not authorized as marshals may assist

V.C.4.

Replace on with at

After:

“Water-bearers, please assemble”

In both places

V.C.5.

Replace Renaissance with Rapier

V.C.9.

Insert

other

after:

Repeat for all

V.D.

Replace Renaissance with Rapier

• **Watch for combatants too close to the battlefield boundary.**

Insert :Ware Edge!

After the text”

Announce that they are near the edge

• **Watch for charging the enemy.**

Add to end of paragraph:

Running on the battlefield is allowed, subject to the previous rule.

Add the following bullets:

- II. Once the scenario has ended, loudly announce the winner. Make sure someone is keeping track of the points. It is helpful to have a printed copy of the scenarios with you to make notes on during the event.
- III. Allow the combatants time to get water prior to calling them back for the next scenario.

Remove “Rules of Engagement” section.

Some was moved to a different section, the rest was moved to the Combat Manual.

VI.A.3.

2nd sentence:

More emphasis should be placed on watching the perimeter during a demo that

Should say:

More emphasis should be placed on watching the perimeter during a demo than

VI.B.

End of second bullet:

Replace:

Starting the real match.

With

Getting competitive.

VII.A.1

Add to beginning:

Combatants may take training for as long as necessary without being required to take the combat tests. To compete in tournaments or war scenarios, the combatants must be qualified.

Old text:

In order to take the field of combat, each combatant must perform the following:

New text:

In order to become qualified, each combatant must complete the following:

VIII.A.1.a

First Sentence:

Remove the word new

Remove the sentence:

Paragraph b. does not apply...

Old text:

The qualifying marshal will correct the test immediately. If the score is less than 75%, the combatant must retake the entire text.

New text:

The qualifying marshal will correct the test immediately. If the score is less than 75%, the combatant must review the missed questions and resubmit the test.

Add to the end of the section:

Subdivisions are strongly encouraged to keep copies of all tests given in that subdivision.

VIII.B.2.

Remove first 2 sentences.

Redundant

Old text:

The prospective marshal must score at least 90% on all combat qualification tests and score at least

90% on the Marshal Authorization test (Appendix E).

New text:

The prospective marshal must score at least 90% on all combat qualification tests as well as the Marshal Authorization test (Appendix E).

Appendix A.

Add to end of first paragraph:

Though Imperial Ministers have jurisdiction over local ministers, Imperial Ministers are encouraged to allow the local ministers to rule on any issue without interference by the Imperial minister barring direct conflict with the rules in this manual or the Adrian Combat Manual.

E.3.

Remove text from second bullet:

copies of any

Remove Appendix E (*Tests*) Create a separate document titled "Empire of Adria Qualification Tests"

Addendum C

Rule Changes for the Combat Manual by Section

Author: Sir Arion Hirsch von Schutzhundheim, Knight Champion

Co-sponsor: Sir Karl von Rothenburg, Knight Champion

Co-sponsor: Sir Dietrich Von Holstein, Knight Champion, Deputy Imperial Minister of War & Joust

Updates to the Combat Manual by section:

Text to be removed or added will be underlined.

Reasons for edits, when required, will be *in italics*.

E.10.

Add clarification paragraph to the end of the section:

Though blows need not be hard to be considered "good", a *slash* must be delivered in such a way as would cause injury to the opponent (e.g. the combatant's arm is already extended prior to moving the sword to contact the opponent. This type of blow could not be thrown with sufficient force to disable the opponent, therefore, it would not be considered a good blow).

This is a doctrine that attempts to put into words "martial intent", or, the premise that we are reenacting medieval combat, not just playing "tag".

I.2.d.

Current text:

Metal Shields

1. May be used if the edges are rolled, rounded or covered by material, giving the shield edge one-half-inch (1/2") of thickness.
2. Metal Rapier and Cut-and-Thrust bucklers are allowed to have a rolled or rounded edge of one-quarter-inch (1/4") of thickness.

New text:

Metal Shields

1. May be used if the edges are rolled, rounded or covered by material, giving the shield edge a minimum of three-eighths inch (3/8") of thickness.
2. Bucklers 18 inches or less are allowed to have a rolled or rounded edge a minimum of one-quarter-inch (1/4") of thickness.

III.

Add this sentence after the introductory paragraph:

Improvements in materials and construction techniques are inevitable, therefore, any deviation from the stated standards for armor or weapons may be allowed on a case-by-case basis by the Local Crown or Minister of Joust & War or above. This allowance can stand until it is determined that that material or technique is specified as acceptable or unacceptable to the Adrian Empire and incorporated in this set of rules.

A.4.

Old text:

There shall be no bare skin allowed...

New text:

There shall be no large areas of bare skin allowed...

There are often small areas of bare skin that do not pose a safety problem that can be ignored during armor check (e.g. inside of the elbow).

D.1.f.

Add after "mild steel":

(reinforcement includes overlapping plates, fluting and compound welded seams)

E.5.

Remove "with wing" from the sentence:

Elbows and knees must be covered by steel cops with wing...

At end of first sentence, add text:

Cop must provide outer side of the elbow and knee protection with a wing or by design.

This allows renaissance style elbow and knee cops that don't have a "wing" but do wrap around the knee or elbow providing it with adequate protection.

F.

Add text:

Weapons that do not meet the approval of the Minister of Joust & War and/or the marshals shall not be allowed on the field. Consult with the local Crown Marshal or Minister of Joust and War before constructing or purchasing weapons to be use in combat if you are unsure of their suitability. If the Minister of Joust & War or a marshal deems a weapon unsafe, then the marshal has the right to not allow its use, *even if it meets the minimum requirements.*

F.1.

Replace the phrase

red tape

With the phrase

contrasting tape

Anything we can do to make our weapons look less like light sabers, the better.

I.2.d. Metal Shields

Old text:

...giving the shield edge one-half-inch (1/2") of thickness.

New text:

...giving the shield edge three-eighths-inch (3/8") of thickness.

An aluminum shield with the steel reinforced car-door edging provides proper protection and is already in use in many areas.

Addendum D

Rule Changes for the Marshals Manual by Section

Author: Sir Arion Hirsch von Schutzhundheim, Knight Champion
Co-sponsor: Sir Karl von Rothenburg, Knight Champion
Co-sponsor: Sir Dietrich Von Holstein, Knight Champion, Deputy Imperial Minister of War & Joust

Rule Changes for the Marshals Manual by section:
Text to be removed or added will be underlined.
Reasons for edits, when required, will be *in italics*.

VIII.A.1.b

Replace section with the following:

VIII.A.1.b Practical Safety Demonstration

i. Demonstrate Defense

The combatants are to be fully armored for the particular type of combat and defend himself while the qualifying combatant attacks calling out when and where blows land. This is to determine if the combatant being qualified can defend himself with some effectiveness and correctly acknowledge blows received.

ii. Demonstrate Attack

The new combatant, still fully armored, is to **attack** the qualifying combatant while he defends himself. This to ensure that the new combatant is capable of attacking safely. Randomly, the qualifier should allow himself to be struck to verify that the new combatant is using an appropriate amount of power.

iii. Free Play

The qualifying and new combatant are to “free play”. Again, the qualifying combatant should, at some point, allow themselves to be struck to test the new combatants power level.

iv. Once combatant demonstrates safe attack/defense, the marshal may sign the qualification card.

Paragraph b. does not apply to Combat Archery or Siege Weapons qualifications.

As no “Performance Checklist” was ever created, I felt it best to put it back the way it was.

VIII.A.1.c.

Old text:

Each combatant, prior to taking the field of combat, must sign that they have read and acknowledge that they agree to abide by the rules and regulations set forth in the Combat and Marshals Manuals

Each combatant, prior to taking the field of combat, must sign that they have read and acknowledge that they agree to abide by the rules and regulations set forth in the Combat Manual

Everything a combatant needs to know about the rules is contained in the Combat Manual. Only those wishing to become Authorized Marshals need to study the Marshals Manual.

VIII.B.2.

Old text:

If the score is less than 90%, the prospective marshal must retake the entire test.

New text:

If the score is less than 90%, the prospective marshal must review the missed questions and resubmit the test.

VIII.B.3.

Replace the word:

required

With:

strongly encouraged

VIII.B.5.

Old text:

The ministers (Joust and War, and Crown Marshal) of chartered subdivisions and Imperial deputies

shall submit monthly reports to the Imperial Ministers.

New text:

The ministers (Joust and War, and Crown Marshal) of chartered subdivisions and Imperial deputies shall submit reports as required, to the Imperial Ministers in accordance with the bylaws.

The Imperial Ministers (Joust and Crown Marshal) shall submit reports on the state of combat and combat training within the Empire to the Imperial Crown on a quarterly basis

New text:

The Imperial Ministers (Joust and Crown Marshal) shall submit reports on the state of combat and combat training within the Empire to the Imperial Crown upon request

The frequency of reporting should not be dictated by this document.

VIII.B.6.

Old text:

Marshals who do not attend the training shall not be allowed to Marshal the lists.

New text:

Marshals who do not attend the training may not be allowed to Marshal the lists at the discretion of the crown

Appendix A.

A.3.

Replace text:

On a monthly basis

With:

When required by the Imperial Crown

C.2.

Replace text:

On a monthly basis

With:

When required by the Imperial Crown

E.3.

Replace text:

On a monthly basis

With:

When required by the Imperial Marshal or their local crown

Appendix D:

Replace:

OATHS

With:

SWORD OATH

Remove "A.Sword Oath" heading

D.B.

Remove section.

Aren't our marshals sworn to uphold the rules already? We don't need another oath.

Addendum E

Proposal: War Points for Ministry

Amendment to the By-Laws: Article XVI, B:

There shall be ~~twenty-one (21)~~ **twenty-seven (27)** war points consisting of:

- Iç. Three (3) light weapons battles
- ç. Two (2) renaissance weapons battles
- çI. One (1) renaissance champions battle
- çII. Two (2) armored battles
- çIII. One (1) armored champions battle
- IE. Eight (8) arts points consisting of:
 - A. Four (4) Masters' Tournament
 - B. Four (4) Knights' Tournament
- E. Four (4) archery points consisting of:
 - A. One (1) Masters' Tournament War Point (combined score of all Master's list (Bowman))
 - B. One (1) Knights' Tournament War Point (combined score of all Knight's list (Huntsman))
 - C. One (1) Open Tournament War Point (combined score of all master's list and knight's list.) This is a separate act from above.
 - D. One (1) Champion's War Point (highest score of any individual). This will be determined by the highest score by any individual from the list of supporters of any given candidate; the candidate need not select a champion.

Note: These are separate matches, and must be competed in separately.

- EI. **6 war points awarded for Ministry. The points are to be awarded proportionate to the number of acknowledged ministry activities. An acknowledged activity represents one (1) hour of ministerial service, one combat scenario, or one arts and science entry judged, recognized and recorded by the on-site minister responsible for that activity, the autocrat, or their appointed deputy and initialed by the minister that performed the service.**

Lex Adria – Article XVI.A.5

The Minister of War will provide a copy of the first day's battles to each contender no later than 24 hours before the scheduled war. (Note: The information should be made available to all contenders at approximately the same time.) On the following morning, after Opening Court, the battles will begin.

There shall be ~~twenty-one (21)~~ **twenty-seven (27)** war points consisting of:

...

- d. 6 war points awarded for Ministry. The points are to be awarded proportionate to the number of acknowledged ministry activities. An acknowledged activity represents one (1) hour of ministerial service, one combat scenario, or one arts and science entry judged, recognized and recorded by the on-site minister responsible for that activity, the autocrat, or their appointed deputy and initialed by the minister that performed the service.**

Commentary by the Author:

Ministry participation points are awarded for service to the Empire/Chapter that allows the Empire/Chapter to function, for events to "happen", for members to be able to participate in their chosen disciplines, and for the members to be able to have a say in the operation and administration of the Empire/Chapter. Without the ministers, the Empire/Chapter could not function and there would be no events or activities of any kind. Yet, when it comes to choosing who will be the next Crown, choosing the persons responsible to whom they must report and whose policies they will be enforcing and abiding by,

as a minister, they are currently not permitted a voice. This proposal would allow the ministers at the war to have a voice in the outcome of the war without showing bias in their activities.

This was (unofficially) play-tested for functionality only during an uncontested war in Albion and it was determined that it "worked" (was understandable and do-able) and did not significantly increase the amount of work done or time required by anyone.

Presented by: Sir Gregor Pent Graf von Schongau (Count Royal)
 Sponsored by: HIH Dame Shahara, K3
 HIH Sir Jehann, K3
 HG Sir Coca Drachensohn von Ramstein, Count Royal, K3
 Sir Robert LeCroix, Marquis

Here's how it would work:

Each person signs in at the War and indicates which army they are "in" or as being neutral. As they perform ministerial service, the R&L minister or minister in charge of the activity (e.g. (acting) A&S Minister, Minister of Archery, Physiker, Crown Marshal, ...) will add their name to the Ministry list or acknowledge their service on the list along with the (approximate) time of service. At the end of each activity/day/event, each entry will be evaluated by R&L for the number of hours served by each person. The hours tallied to determine the number of acknowledged ministry activities (AMAs) for each army. The War Points would then be awarded proportionate to the ratio of AMAs (ignoring AMAs earned by neutrals).

EXAMPLE - A weekend-long war:

R&L and the Steward set up a table on Friday for sign-in and 2 people man it for 6 hours. Meanwhile, the autocrat oversees a team of 8 people who spend 4 hours setting up the site (court, archery range, list field, ...). The co-autocrat ensures that "personal" areas are set up in accordance with the site plan for 6 hours.

Saturday morning, R&L and the Steward man the signup table for another three (3) hours to ensure everyone has had a chance to sign in and pay their site/feast fees. After court: the MoJW and Crown Marshal run the combat scenarios and, with the help of R&L, records the time for each of the marshals (8 for each of the 6 scenarios at 1 hour/scenario including briefings and armor check); the Physiker signs in the water-bearers and records their service time (6 at 6 hours each and 6 at 3 hours each); A&S logs the activities of the judges and scribes (24 judges and 8 scribes that judged a total of 36 entries with 4 judges and 1 scribe/entry); a Rangemaster and R&L deputy man the archery range for 6 hours. At the end of the day, each of the Ministry lists are collected and evaluated with the hours tallied for each minister.

Sunday, the MoJW and Crown Marshal run the combat scenarios and, with the help of R&L, records the time for each of the marshals (8 for each of the 3 scenarios); the Physiker signs in the water-bearers and records their service time (6 at 3 hours each); A&S logs the time for each of the judges and scribes (9 judges and 2 scribe for 6 entries with 4 judges and a scribe/entry); a Rangemaster and R&L deputy man the archery range for 4 hours. R&L, with a deputy and overseen by the autocrat, then collect the Ministry lists and tally the hours for each of the ministers for Sunday, then total the hours by minister for the weekend, then total them for each of the sides.

Day	Area	Minister s	Hour s/ s	Hour s Total	Hours Neutr al	AMAs Side A	AMA Side B
Friday	Sign-in	2	6	12		6	6
Friday	Set-up	8	4	32	8	12	12

Friday	Autocrat	1	6	6	6	0	0
Saturday	Sign-in	2	3	6		3	3
Saturday	Combat	11	6	66	6	36	24
Saturday	Physiker	7	6	42	6	24	12
Saturday	Physiker	6	3	18		12	6
Saturday	A&S Judge	32	5	180	36	58	32
Saturday	A&S Min	1	6	6	6	0	0
Saturday	Archery	2	6	12		9	3
Sunday	Combat	11	3	33	6	20	7
Sunday	Physiker	7	3	21	3	6	3
Sunday	A&S Judge	11	6	30		16	14
Sunday	A&S Min	1	6	6	6	0	0
Sunday	Archery	2	4	8		4	4
Sunday	R&L	3	2	6	2	2	2
Total War Points					85	208	128
						4	2

Day	Area	Ministers	Hours/	Hours Total	Hours Neutral	Hours Side A	Hours Side B	AM Side A	AM Side B
Friday	Sign-in	2	6	12		6	6	3	3
Friday	Setup	8	4	32	8	12	12	6	6
Friday	Auto-crat	1	6	6	6		0	0	0
Saturday	Sign-in	2	3	6		3	3	1.5	1.5
Saturday	Combat	10	6	60	12	30	18	15	9
Saturday	Physiker	7	6	42	6	24	12	12	6
Saturday	Physiker	6	3	18		12	6	6	3
Saturday	Arts	32	6	192	6	115	71	57.5	35.5
Saturday	Archery	2	6	12		9	3	4.5	1.5
Sunday	Combat	10	3	30	6	18	6	9	3
Sunday	Physiker	7	3	21	3	12	6	6	3
Sunday	Arts	11	3	33	3	16	14	8	7
Sunday	Archery	2	4	8		4	4	2	2
Sunday	R&L	3	2	6	2	2	2	1	1
Total War Points								131.5	81.5
Total War Points								4	2

The numbers are then double-checked. When the counts are determined to be correct, the war points are then awarded: 4 for Side A and 2 for Side B.