
WHAT IS THE JOURNEYMAN'S LIST?

The journeyman's list is the entry-level list for the artisan.

WHAT IS THE MASTER'S LIST?

In the older system of Adrian Arts, the entry-level list was called the master's list. In early 2002 it officially changed names, but you might still hear it called by its old name.

IF I'M A MASTER OR A KNIGHT (ARTISAN), CAN I ENTER AN ART I TRY FOR THE FIRST TIME ON THE JOURNEYMAN'S LIST?

No. Once you are a Master or Knight, you must enter on the Knights list.

IF I'M AN APPRENTICE OR A JOURNEYMAN AND ENTERING IN A WAR, CAN I ENTER ONE ART IN KNIGHTS LISTS, BUT THE REST IN JOURNEYMAN'S LIST?

Yes.

HOW DO I MOVE FROM THE JOURNEYMAN'S LIST TO THE KNIGHT'S LIST?

The journeyman's list is a training arena for new artisans. Once you have entered 8 journeyman's lists, achieved one journeyman's list win, or achieved a masterwork through a masterwork project, you have attained the rank of master artisan and must enter the knight's list.

DO I HAVE TO ENTER THE JOURNEYMAN'S LIST?

No. Any artisan may choose to enter the knight's list and bypass the journeyman's list.

I HAVE ALWAYS ENTERED FOOD, BUT THIS ENTRY IS MY FIRST TRY AT CLOTHING.

The list is for the artisan, not the art. If you have met the criteria and are competing in the knight's list, then all your entries will be on the knight's list.

WHAT IF I BYPASSED THE JOURNEYMAN'S LIST? WHAT DO I DO WITH MY STEPS TO KNIGHTHOOD?

You may fill in knight's list participations as journeyman's list participations.

WHY SHOULD I ENTER THE JOURNEYMAN'S LIST?

It is a good training arena for the artisan. It will help you to get to know what the Adrian judges are looking for.

RELEVANT DOCUMENTATION:

ARTS AND SCIENCES MANUAL, 2002

ARTS JUDGING MANUAL, 2002

BYLAWS, ARTICLE IX.C.2. ROBE ROLL.